



# Hoyle Court Curriculum overview



# Vision statement

**‘Our aim is to develop and improve physical literacy through focussing on Fundamental-Movement Skill development. Importantly, we see the importance of PE and how it can positively impact upon the whole-child and benefit them across the whole-school and outside of school. We want PE to aid our children in their journey for striving for excellence’.**

## Curriculum:

- ▲ To develop and improve Fundamental-movement skills and Physical Literacy of all children before leaving school.
- ▲ To create an inclusive environment for all children to reach their potential.
- ▲ To develop the whole children through cognitive, social and affective domains of Physical Education.

## Pedagogy:

- ▲ To develop children’s locomotor, stability and balance FMS through a wide range of activities and games.
- ▲ To implement a models-based practise approach to engage all children and teachers within Physical Education.
- ▲ To develop good citizens through Physical Education using the schools key values (Respect, Responsibility and Teamwork).

## Assessment:

- ▲ To assess children on their Fundamental Movement Skills through Early Years to Year 6.
- ▲ To collect data regarding participation of activities, games and sport both in and outside of school.
- ▲ To assess children on; their understanding of the school core values; demonstrating the core values within Physical Education and their own recognition of the importance of learning the vales outside of an PE environment

# Early Years curriculum overview

Spring 1	Spring 2	Summer 1	Summer 2
Multi-skills	Introduction to invasion games	Team Games and net/wall games	Athletics and striking/ fielding
Responsibility	Respect	Teamwork	Responsibility
<p><b>National curriculum link:</b> Developing balance, agility and co-ordination, and begin to apply these in a range of activities.</p>	<p><b>National curriculum link:</b> Master basic movements including: running, jumping, throwing and catching as well as participating in team games, developing simple tactics for attacking and defending.</p>	<p><b>National curriculum link:</b> Master basic movements including: running, jumping, throwing and catching as well as participating in team games, developing simple tactics for attacking and defending.</p>	<p><b>National Curriculum link:</b> Developing balance, agility and co-ordination, and begin to apply these in a range of activities.</p>
<p><b>FMS development</b> <b>Multi-skills</b></p> <ul style="list-style-type: none"> <li>▲ To start to develop FMS through a broad range of experiences and activities.</li> <li>▲ To be introduced to a range of equipment to improve stability.</li> <li>▲ To be introduced to basic games and learn simple rules.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To learn to listen and follow instructions.</li> </ul>	<p><b>FMS development</b> <b>Invasion games</b></p> <ul style="list-style-type: none"> <li>▲ To start to apply FMS into basic adapted invasion games.</li> <li>▲ To transfer a range of skills into a range of games.</li> <li>▲ To build upon understanding of what games are play fairly.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To start to learn how to work effectively in pairs and share turns.</li> <li>▲ In pairs show support to each other.</li> </ul>	<p><b>FMS development</b> <b>Team games</b></p> <ul style="list-style-type: none"> <li>▲ To be introduced to turn-taking and working in small teams.</li> <li>▲ To continue to develop FMS in a range of activities.</li> </ul> <p><b>Net/wall</b></p> <ul style="list-style-type: none"> <li>▲ To start to develop FMS specific to a wide range of net/wall games.</li> <li>▲ To introduce equipment and scaffold own learning of how</li> <li>▲ To start to learn vocabulary of equipment associated with net/wall games.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To learn how to work in larger groups than 2.</li> <li>▲ To learn how to take it in turns.</li> <li>▲ To start to learn how to communicate with other children in teams.</li> </ul>	<p><b>FMS development</b> <b>Athletics</b></p> <ul style="list-style-type: none"> <li>▲ To be introduced to a variety of athletic activities.</li> <li>▲ To start to learn to apply FMS to certain events through prior experience.</li> <li>▲ To start to improve FMS through learning of trial and error.</li> </ul> <p><b>Striking and Fielding</b></p> <ul style="list-style-type: none"> <li>▲ To be introduced to equipment in relation to striking and fielding</li> <li>▲ To develop FMS for striking and fielding</li> <li>▲ To develop FMS through trial and error</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To always try hardest during activities.</li> <li>▲ To listen to instructions to be able to give best attempts</li> </ul>

# Key Stage 1 curriculum overview

Spring 1	Spring 2	Summer 1	Summer 2
Multi-skills	Introduction to invasion games	Team Games and net/wall games	Athletics and striking/ fielding
Responsibility	Respect	Teamwork	Responsibility
<p><b>National curriculum link:</b> Developing balance, agility and co-ordination, and begin to apply these in a range of activities.</p>	<p><b>National curriculum link:</b> Master basic movements including: running, jumping, throwing and catching as well as participating in team games, developing simple tactics for attacking and defending.</p>	<p><b>National curriculum link:</b> Master basic movements including: running, jumping, throwing and catching as well as participating in team games, developing simple tactics for attacking and defending.</p>	<p><b>National Curriculum link:</b> Developing balance, agility, running, jumping, throwing and catching, co-ordination and begin to apply these in a range of activities.</p>
<p><b>FMS development: Multi-skills</b></p> <ul style="list-style-type: none"> <li>▲ To develop FMS further through prior introduction</li> <li>▲ To learn to apply FMS in combination with each other.</li> <li>▲ To adapt FMS into basic skill games.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To learn to listen and play games fairly.</li> <li>▲ To be honest if asked to feedback scores or results.</li> <li>▲ To show good sportsman/woman behaviour if you win or lose.</li> </ul>	<p><b>FMS development: Invasion games</b></p> <ul style="list-style-type: none"> <li>▲ To build upon FMS and adapt to various invasion game requirements.</li> <li>▲ To further perform FMS in combination in games.</li> <li>▲ To start to learn how to apply FMS within invasion games.</li> <li>▲ To use FMS to attack and defend within modified invasion games.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To start to play competitive games fairly.</li> <li>▲ To learn to include everybody during games and activities.</li> <li>▲ To respect team-mates and opposition.</li> </ul>	<p><b>FMS development: Team games</b></p> <ul style="list-style-type: none"> <li>▲ To use fine and gross motor skills in team games.</li> <li>▲ To learn how to use movement skills to create success within a team game.</li> <li>▲ To adapt FMS to new games and activities.</li> </ul> <p><b>Net/wall games</b></p> <ul style="list-style-type: none"> <li>▲ To develop reactions and coordination FMS through sending and returning.</li> <li>▲ Learn to apply FMS within a wide variety of Net/wall games</li> <li>▲ To start to react to success or failures to improve FMS.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To learn how to work in larger groups than 2.</li> <li>▲ To learn how to take it in turns.</li> <li>▲ To start to learn how to communicate with other children in teams.</li> <li>▲ To share roles and responsibilities within teams</li> </ul>	<p><b>FMS development: Athletics</b></p> <ul style="list-style-type: none"> <li>▲ To experience differing athletic activities.</li> <li>▲ To start to learn techniques of athletic to improve FMS</li> <li>▲ To continue to improve FMS through trial and error.</li> </ul> <p><b>Striking and fielding</b></p> <ul style="list-style-type: none"> <li>▲ To develop FMS through a wide range of modified games.</li> <li>▲ To start to adapt skill-sets to a variety of games.</li> <li>▲ To learn vocabulary relating to striking and fielding.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To respect other children's efforts.</li> <li>▲ To respect the rules imposed through a wide range of games and activities.</li> </ul>

# Lower Key Stage 2 curriculum overview

Spring 1	Spring 2	Summer 1	Summer 2
Gymnastics and Boxing	Invasion games	Team Games and net/wall games	Athletics and striking/ fielding
Responsibility	Respect	Teamwork	Responsibility
<p><b>National Curriculum link:</b> Develop flexibility, strength, technique, control and balance.</p>	<p><b>National Curriculum link:</b> To develop FMS through a range of competitive modified games.</p> <p>To start to develop strategies for attacking and defending.</p>	<p><b>National curriculum link:</b> Take part in outdoor and adventurous activity within a team</p> <p>To develop technique, control and coordination through a range of competitive net/wall games.</p>	<p><b>National curriculum link:</b> To develop running, throwing, catching and technique through athletics and modified striking/fielding games.</p>
<p><b>FMS development: Gymnastics</b></p> <ul style="list-style-type: none"> <li>▲ To build upon skills acquired at KS1 to develop into sequences.</li> <li>▲ To learn to start to control movements and balance.</li> <li>▲ To transfer movements from the floor to standing in control.</li> <li>▲ To apply skills individually and in groups.</li> </ul> <p><b>Boxing</b></p> <ul style="list-style-type: none"> <li>▲ To improve balance through different scenarios.</li> <li>▲ To improve reactions through varied skill games.</li> <li>▲ To further develop body coordination through skipping and movements.</li> <li>▲ To learn to sequence movements.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To learn to listen to other children's ideas.</li> <li>▲ To respect each other's ideas</li> <li>▲ To learn personal strengths and how to utilise them.</li> </ul>	<p><b>FMS development: Invasion games</b></p> <ul style="list-style-type: none"> <li>▲ To apply FMS to improve attacking and defensive situations.</li> <li>▲ To further understand modified invasion skill games.</li> <li>▲ To apply FMS in combination to produce successful outcomes – both in individual movements and team movements.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To start to give constructive feedback to each other.</li> <li>▲ To understand that techniques are developed through practise</li> <li>▲ To help other class-mates with challenges they may face.</li> <li>▲ To respect equipment used during sessions and to tidy away after completing the session.</li> </ul>	<p><b>FMS development: Team Games/OAA</b></p> <ul style="list-style-type: none"> <li>▲ To learn to build strategies to give perform outcomes quicker.</li> <li>▲ To build upon varied FMS through a range of team building activities.</li> <li>▲ To learn to utilise the correct FMS for varying activities for success.</li> </ul> <p><b>Net/wall games:</b></p> <ul style="list-style-type: none"> <li>▲ To start to develop individual technique through a wide range of activities.</li> <li>▲ To start to show control of movements within competitive situations.</li> <li>▲ To improve coordination through using a wide range of equipment.</li> <li>▲ To apply FMS in combination within a range of modified net/wall skill games.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To learn how designate roles and responsibilities.</li> <li>▲ To change roles and responsibilities.</li> <li>▲ To communicate effectively in varying group sizes.</li> <li>▲ To learn how to give productive feedback to individuals.</li> <li>▲ To start to deliver feedback during competitive situations</li> </ul>	<p><b>FMS development Athletics</b></p> <ul style="list-style-type: none"> <li>▲ To develop effective techniques to improve SQA.</li> <li>▲ To build stamina to run over longer distances.</li> <li>▲ To apply FMS within team events.</li> <li>▲ To apply FMS to a range of activities</li> </ul> <p><b>Striking and Fielding:</b></p> <ul style="list-style-type: none"> <li>▲ To develop throwing techniques to score points in a wide range of activities.</li> <li>▲ To catch a variety of objects through competitive scenarios.</li> <li>▲ To develop techniques to strike to score points.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To start to play competitive games fairly.</li> <li>▲ To learn to include everybody during games and activities.</li> <li>▲ To assign roles and responsibilities</li> <li>▲ To develop new skills through experiencing a wide range of scenarios</li> </ul>

# Upper Key Stage 2 curriculum overview

Spring 1	Spring 2	Summer 1	Summer 2
Gymnastics and Boxing	Invasion games	Team Games and net/wall games	Athletics and striking/ fielding
Responsibility	Respect	Teamwork	Responsibility
<p><b>National Curriculum link:</b> Develop flexibility, strength, technique, control and balance.</p>	<p><b>National Curriculum link:</b> To develop FMS through a range of competitive modified games.</p> <p>To start to develop strategies for attacking and defending.</p>	<p><b>National curriculum link:</b> Take part in outdoor and adventurous activity within a team</p> <p>To develop technique, control and coordination through a range of competitive net/wall games.</p>	<p><b>National curriculum link:</b> To develop running, throwing, catching and technique through athletics and modified striking/fielding games.</p>
<p><b>FMS development</b> <b>Gymnastics</b></p> <ul style="list-style-type: none"> <li>▲ To create sequences with smooth transitions.</li> <li>▲ To create sequences using apparatus safely.</li> <li>▲ To explore the use of equipment within gymnastics routines.</li> <li>▲ To adapt routines using the routines of others whilst offering constructive feedback</li> <li>▲ To start to identify areas to be assessed within gymnastics.</li> </ul> <p><b>Boxing</b></p> <ul style="list-style-type: none"> <li>▲ To continue to improve balance and coordination through varying skill patterns.</li> <li>▲ To learn complex movement patterns that can be retained.</li> <li>▲ To create own patterns to teach to other children</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To learn to listen to other children's ideas.</li> <li>▲ To respect each other's ideas</li> <li>▲ To learn personal strengths and how to utilise them.</li> </ul>	<p><b>FMS development</b> <b>Invasion games</b></p> <ul style="list-style-type: none"> <li>▲ To learn to attack as a unit effectively</li> <li>▲ To learn how to defend effectively as a unit.</li> <li>▲ To learn how to dribble successfully in a competitive game.</li> <li>▲ To learn apply FMS to successfully adapt to attacking and defensive situations.</li> <li>▲ To score a range of points applicable to a range of invasion games.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To use goal-setting to achieve targets.</li> <li>▲ To improve upon scores and points from start of work and end of work.</li> <li>▲ To inspire others through encouraging them and setting an example.</li> <li>▲ To take on feedback to benefit own performance.</li> </ul>	<p><b>FMS development</b> <b>Team Games</b></p> <ul style="list-style-type: none"> <li>▲ To problem-solve and resolve problems within differing groups.</li> <li>▲ To communicate and work effectively in teams.</li> <li>▲ To overcome challenges and activities</li> <li>▲ To designate roles and responsibilities within groups.</li> <li>▲ To ensure every group member is included.</li> <li>▲ To create own team games and assign roles within groups.</li> </ul> <p><b>Net/wall games</b></p> <ul style="list-style-type: none"> <li>▲ To adapt FMS to a wide-range of modified competitive games.</li> <li>▲ To use a wide range of techniques to successfully score points</li> <li>▲ To allocate varying roles to children in order for them to observe to develop their own FMS.</li> <li>▲ To utilise a wide range of net/wall equipment to score points.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To designate roles and responsibilities.</li> <li>▲ To communicate effectively in varying group sizes.</li> <li>▲ To take on feedback and provide effective feedback</li> </ul>	<p><b>FMS development</b> <b>Athletics</b></p> <ul style="list-style-type: none"> <li>▲ To analysis own technique and partner technique for running to make improvements.</li> <li>▲ To continue to build stamina for long distance running</li> <li>▲ To analysis performance in jumping events taking on feedback to improve jumps.</li> <li>▲ To review throwing techniques, to improve scores and distance once reviewed.</li> </ul> <p><b>Striking/fielding:</b></p> <ul style="list-style-type: none"> <li>▲ To develop FMS through a range of positioning experiences</li> <li>▲ To learn to utilise FMS dependant on environmental and situational factors.</li> <li>▲ To demonstrate a wide range of catching techniques adapting to the situation.</li> <li>▲ To show a variety of successful shots to score points</li> <li>▲ To demonstrate a wide range of throwing techniques to hit varied targets.</li> </ul> <p><b>Whole child development</b></p> <ul style="list-style-type: none"> <li>▲ To play competitive games fairly.</li> <li>▲ To develop attacking and defensive strategies.</li> <li>▲ To learn roles, responsibilities and positions to help with success</li> <li>▲ To learn to adapt to various roles and responsibilities</li> </ul>

